



# The Dragon Dungeon

Author **Sue Mongredien** / Illustrations **Mark Beech** / 64 pages / Book Series **Prince Jake**

## Objectives

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- To enjoy listening to and understanding the main ideas of a story in English.
- To demonstrate understanding of a variety of words and expressions used throughout the story by using them in related activities.
- To practice pronunciation and intonation skills by acting out short conversations.
- To be able to read and understand parts of the story at both the word level and the sentence level of the text.
- To be able to use imagination and creativity to demonstrate deeper understanding of the story.

## Word bank

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### Key vocabulary

**Nouns:** dungeon, ghost, traitor, treasure

**Verbs:** shiver, lock, lose face, wobble

**Adjectives:** frightening, scary, buried, rusty

### Key structures

**Use of repetition for effect:** Jake shivered with cold...he shivered again when he saw the torture equipment...he shivered again as something ran over his foot.

**Making deductions:** It could be the key to the Dragon Dungeon.

**Giving rules:** "You should be in bed!", "You shouldn't come down here at night!"

## Tips and ideas

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### Before reading

- Encourage higher level thinking by getting students to predict the theme of the book from the cover picture and blurb.
- Elicit lexis related to fear and phobias.

### During reading

- Quick and frequent concept checking questions.
- Eliciting mini summaries from volunteers – different students each time – after each chapter. Give a structure for students to follow: "First..., then..., and in the end..."

- Lower order thinking skills – check students' knowledge and understanding of the story by asking them to name the characters, list the things Jake finds, and locate the action in each section.

### After reading

- Apply knowledge of new vocabulary and structures by re-telling the story in small groups.
- Plan specific higher order thinking skills – encourage synthesis by getting students to use old concepts to create new ideas – imagine they were locked in a dungeon...how would they feel? ...what would they do?

# Teacher support activities

## Great Games: Visualising

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- Show your students some images of different keys or bring a selection of different keys into class.
- Explain to your students you are going to tell them a story and they should close their eyes and try to "see" the things in the story. You are going to ask them questions but they only have to **think of** the answer, they don't have to speak.
- Students then choose a key (taking one of the keys you have brought in or deciding on a key from the images on display).
- Students close their eyes and listen.
- "You are holding a key in your hand. What does it feel like? Is it heavy? Is it cold? What does it look like? Is it modern? Is it clean? In front of you is a door. How old is it? What is it made of? What is surrounding the door? You put your key into the keyhole and turn it. Does it make a noise? Is it easy to turn? You open the door. Does it make a noise? Is it easy to open? Take a step inside. What can you hear? What can you see? What can you smell? What is the temperature like? Take a step backwards and close the door. Lock it and take the key out of the keyhole. Open your eyes. Now, share your story with your partner."
- \*Pairs describe what they saw.
- Students can write about their visualisation or draw a picture to illustrate it.

## CLIL LINK: History, Social Science

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### Ghost Stories vs Urban Legends

- Split the group in half and ask students to find out stories about either ghosts or urban legends e.g. - the Brown Lady of Raynham Hall vs The Vanishing Hitchhiker.
- Hold a Spooky Storytelling Session where students share their discoveries.

## English theatre: Earl Jeremiah and the Treasure

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Imagine that Jake met the ghost of Earl Jeremiah in the Dragon Dungeon, instead of the Earl's dog.

How do you think Jake would feel?

How would his voice sound if he talked to the Earl?

What do you think the voice of the ghost of the Earl would sound like?

**Tour Guide:** This is the famous painting, the Moaning Lisa. It comes from Italy and it was painted by Leonard de Vidi.

**Prince Jake:** G-g-good evening Sir.

**Earl Jeremiah:** Who are you?

**Prince Jake:** I am Prince Jake, the son of King Nicholas of Morania.

**Earl Jeremiah:** Your Highness!

**Prince Jake:** Why are you here in the dungeon?

**Earl Jeremiah:** I was tortured and killed for a crime I did not commit. You must believe me, Your Highness, I am innocent!

**Prince Jake:** If you are innocent, who took the treasure?

**Earl Jeremiah:** A man who was my friend - Robert West. He took the treasure, then he saw I was in prison and promised to help me, but he could not save me.

**Prince Jake:** Where is the treasure now?

**Earl Jeremiah:** It is buried in the castle gardens. You must follow my loyal dog and he will take you to the treasure. You must find it and find out the truth and clear my name.

**Prince Jake:** And then?

**Earl Jeremiah:** Then you will have the treasure and I will be able to sleep in peace. The world will know I am an innocent man.